



How new projects are born

Every project starts with an idea:

MEMBER

STARFLEET COMMAND



IDEA

Ideas come from either Starfleet Command or our members. Now the idea is discussed with every commanding officer of department, if it is doable and if we have the resources to bring the idea to a project.

Next steps:



YES

NO

If the decision is “No”, the idea will be archived or discarded. (Every member can still ask through our transparency policy why we decided how we decided. If many members still think the idea is worth we will restart our meeting with the commanding officers of every department including our members arguments.)

If the decision is “Yes”, it comes to a member voting:



YES

NO

A minimum of 50%+ “Yes” is needed to bring the idea into a real project. If the vote is under 50% “Yes”, the idea will be discarded. Still after this decision you can contact us again for new arguments or ideas.

After the vote is done, Starfleet Command starts to organize everything needed and members will be assigned for the tasks. If we need a specialist we do not have yet, it will appear on our Website under Jobs.

Arguments and ideas can brought in also when you think the vote is wrong weither there is a “Yes” or “No”, of course.

In terms of transperency please contact the Starfleet Ethic & Excellence Department.

A vote is final after 7 days when the vote result is there. You have one week to bring in new arguments and ideas.